

Best Practices in every class with a group project (which is all of them)

Review of group roles (positive and negative) with document and addressing "high performing leaders"

Rules for group discussion (mindful listening, timeliness, modality)

Clear outline of grading structure for the group project

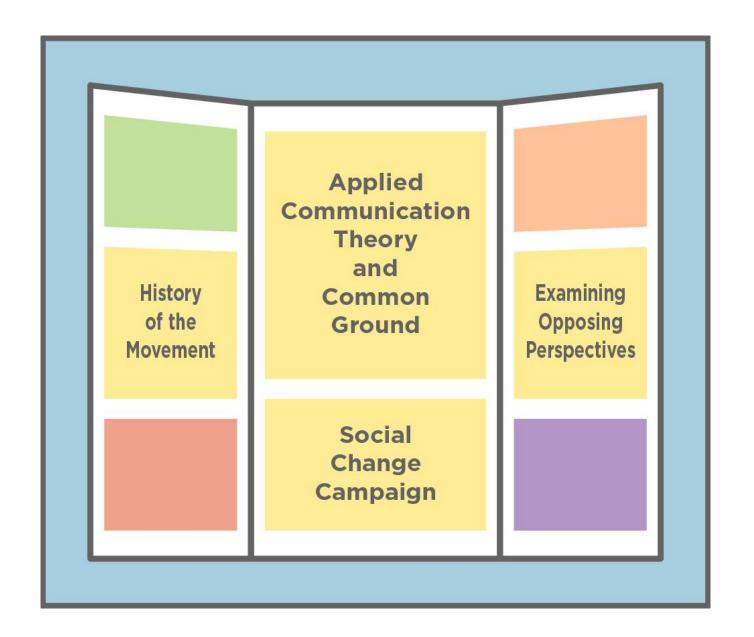


The "Game of Life"

- All instructions are under the start icon
- In each challenge different members are assigned (they do this during week one) roles of leader, participant, or devils advocate
- Participation in discussion is required to get credit for full submission
- Each submission includes a list of members that had full participation, limited participation, or no participation







In their selected cause – groups choose roles needed to be filled for a successful "campaign" (social media director, editor, front line leader, historian, etc.) as they work through the group project.

Final project is a deliverable, not a paper (movie, commercial, poster presentation)









Students act as field researchers using a show (6 options given) analyzing them using specific concepts from lecture and readings such as:

- Assessing characters on Sandra Bem's scale of Masculine and Feminine Identification
- Schafer and Olsen's Five Facets of Intimacy
- Biological Assignment, Sex Gender Romantic Identification
- Feminist or Anti-Feminist Behavior
- Toxic Masculinity and Masculine Oppression
- Systemic Gender Bias
- Religious Impact on Gendered perspectives
- Intersectionality of Gendered Communication and Issues
- Gendered Violence